David Elsonbaty

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EDUCATION

Class of 2015

Bachelor of Applied Science, Computer Science • McMaster University

Minor: Business

EXPERIENCE

2016 - Present

iOS Software Engineer • Twitter Inc

- Working as part of the fast moving horizontal revenue team; working closely with other teams across the entire iOS app.
- Building, maintaining and improving new and existing features.
- Working closely with product managers and designers during the entire product development cycle.

2015 - 2016

iOS Software Engineer • Kamcord Inc

- Working in a fast paced environment on improving, refactoring, and implementing new features in Kamcord's iOS app.
- Working closely with product and design to improve the app's UI and UX.
- Built the tvOS app from the ground up as part of a company hackathon (One of the first apps on tvOS and was featured on the AppStore's home page.)

2015 - 2015

iOS Software Engineer (Freelance) • Ego, Inc.

- Built the iOS native app from the ground up, and continuing to maintain and add features.
- Involved in full product life cycle from design and development to deployment.

Summer 2014

iOS Software Engineer Intern • FortyTwo, Inc (Acquired by Google)

- Working in a fast paced environment on improving, redefining, and implementing new features in Kifi's iOS app.
- Closely collaborating with product manager and designer during the entire product development cycle.

2013 - 2014

iOS Software Engineer (Co-Founder) • Woof Labs, Inc.

- From design to full implementation of front and back end. Built and continued to update the app to meet not only the team's standards, but that of Apple's iTunes App store, and the community's.
- Involved in full product life cycle from design and development to deployment.

Summer 2012

iOS Software Engineer/Research Assistant • McMaster University

 Developed 2 gamefied educational iPad apps using native Objective-C, the apps were build to teach first-year computer science concepts.